

**CROQUET AUCKLAND**  
**ASSOCIATION INTER-CLUB**  
**2021 / 2022**

**THE COMPETITION.**

- [a] Matches will be played under the Laws of Association Croquet.
- [b] **Handicap** play in all events. AHS card **MUST** be used in all single games.
- [c] For each team there will be **TWO** games of handicap doubles and **TWO** games of handicap singles on standard lawns.
- [d] Draw is completed by the Match Committee.
- [e] Winners will be found by match wins first; if a tie, then number of games won and then net points.

**THE TEAM**

Three players per team, of any handicap, one of whom to be the Captain.

Teams of 3 players in order of handicap, A B & C. Player C can be any handicap but the idea is that Player C would be either an older player who can only manage one or two games of doubles, or a new to croquet player possibly in the range 18 – 12 who needs a doubles partner.

A plays A – singles      B & C play B & C – doubles

B plays B – singles      A & C play A & C – doubles.

Teams may allocate two people as player C if they are elderly who can only manage one game of doubles in a day, therefore playing one game each. **This option is to be strictly for older players and not for someone who only feels like playing half a day.**

The Captain will be responsible for completing and signing the result sheets.

Clubs must ensure that they have the personnel to maintain teams for the full programme. If a Club has more than one team, the names of the players in each team must be sent to the CA Match Co-ordinator prior to the first day of the competition. The Club may name as many players as they chose BUT players must stay in their respective teams throughout, they cannot play for two teams.

**ELIGIBILITY TO COMPETE**

- [a] Competition open to financial members of clubs affiliated to the Croquet Auckland.
- [b] A financial member of any affiliated club which does not, in that season, enter a team according to the status of that members play, shall be eligible to play Inter-club for another club as an “associate member”. Permission from the player’s own club must be obtained.
- [c] **No player shall be allowed to play for two Croquet Auckland clubs in the same season, except in the case of a player resigning from one club and becoming a member of another.**

**THE MATCH**

- [a] Host club to provide Umpires when possible. The host club of a game played at a neutral venue (shown on the draw), is responsible for refreshments, and for assistance in the clearing-up at the conclusion of play.
  - [b] Check all handicaps and AHS cards. Players are responsible for their cards to be correct. AHS cards to be presented to Host Club/Manager before play starts. Bisesques should also be checked.
  - [c] Two games of doubles and two of singles. Games may be double banked. The captain of the home team shall decide on the day, whether the singles play shall be AM or PM.
- The players are labelled A, B, C with A having the lowest handicap, and C the highest handicap or an older player playing only one game on the day.
- In the doubles games, each pairing shall be A & C and B & C *not* A & B In singles games, the players play in order of handicap, i.e. A plays A of the opposing team, B plays B etc. C does not play singles. If players of the team are on the same handicap, the one playing in the senior position is to be nominated on arrival at the venue. This is the responsibility of the Team Captain.

**[d] Doubles Games - time limit of 2 ½ hours [two and a half hours]. Plus Regulation 9.**

**[e] Singles Games - time limit of 2 ½ hours [two and a half hours]. Plus Regulation 9.**

**[f] Match Scoring - on games won first; followed by net points if tied on wins.**

#### **RECORDING**

[a] Full details of the match must be recorded on the standard form, which must be checked by the captains of each team, and signed by them.

[b] This completed form to be forwarded to the AC Match Convenor by email. This is the responsibility of the host club.

#### **START TIME**

Play shall start at 9.45 am, but may be earlier or later to accommodate the wishes of the travelling team, with total playing time of not less than 5 hours unaltered.

#### **DISQUALIFICATIONS**

e.g. Playing under a wrong handicap or a default.

If any player of a team is disqualified or defaults, the game played by that player may forfeit the game, giving the other player a score of 26-0.

#### **CONTINGENCIES**

[a] In the event of wet weather, the Club Captains must decide whether to play.

[b] If the decision is not to play, the Team Captains are to arrange an alternative day which must not be later than 1 week after the final match of the Interclub.

[c] If play is interrupted by rain, time lost may be made up after the time fixed for the conclusion of the play.

[d] When any match cannot be completed because of rain and there has been at least 2 hours of play, the points scored during that time shall be recorded and shall count.

[e] If any player is forced through illness or any other contingency, to withdraw after commencement of play, the same conditions apply as for rain affected games.

[f] Matches must not be postponed because players are away for other tournaments.

[g] The AC Match Convenor must be promptly advised of all postponements by the club concerned. Any other club must be advised. Should any circumstances arise not covered by the rules outlined, it will be dealt with by the Match Committee as best meets the justice of the case.

Marion Taylor

Match Convenor