



ASSOCIATION CROQUET INTERCLUB 2022/2023

Updated 8th August 2022

1 THE COMPETITION

- 1.1 AHS cards are to be presented on arrival and used for singles games.
- 1.2 Players must be a member of a club affiliated to Croquet Auckland.
- 1.3 Matches will be played under the Laws of Association Croquet.
- 1.4 The draw is completed by the Match Committee Convenor.
- 1.5 A Club may enter more than one team.
- 1.6 The names of the players in each team must be sent to the Match Committee Convenor prior to the first day of the competition.
- 1.7 Players cannot play for two teams throughout the competition.
- 1.8 A Club may name as many players in each team as it chooses.
- 1.9
 - 1.9.1 A team may be entered made of one person each from four or more clubs where each players' home club has not entered the competition.
 - 1.9.2 It is the responsibility of the team members to arrange for somewhere to play on the prescribed days and to arrange the hosting of the visiting team.

2 THE TEAM

- 2.1 Four players per team, of any handicap, one of whom is captain.
- 2.2 The teams are ranked in order of handicap, A, B, C and D.
- 2.3 If one of the players is not physically able to play more than one game in a day, captains may allocate two people to play as one, therefore playing one game each.

3. THE DRAW

- 3.1 The match is played in 2 rounds with four games of singles and two of doubles played.
- 3.2 Team captains choose the doubles composition and advises the other captain before start of play. The only restriction is that A & B are not partners.
- 3.3 The handicaps of the doubled partners teams are added together.
The higher combined handicap for each team's double play each other and the lower combined handicap for each team's double play each other.
- 3.4 In singles games, players play other players of the same rank:
the As play each other, the Bs play each other, the Cs play each other
and the Ds play each other.
- 3.5 The captain of the host team decides the order play

4 ELIGIBILITY TO COMPETE

- 4.1 A member of any affiliated club which does not, in that season, enter a team, shall be eligible to play Interclub for another club. Permission from the player's own club must be obtained.
- 4.2 No player shall be allowed to play for two Croquet Auckland clubs in the same season,

- except in the case of a player resigning from one club and becoming a member of another.
- 4.3 Individual members of clubs may combine to form a composite team where their own clubs are not able to assemble a team for the competition.

5 THE MATCH

- 5.1 Host club is to provide umpires when possible.
- 5.2 The host club of a game played at a neutral venue (shown on the draw) is responsible for refreshments, and for assistance in the clearing-up at the conclusion of play.
- 5.3 Check all handicaps, bisques and AHS cards. Players are responsible for their cards to be correct. AHS cards are to be presented to host club/manager before play starts.
- 5.4 Games may be double banked.
- 5.5 If players in a team are on the same handicap, the one playing in the senior position is to be nominated by the team captain on arrival at the venue.
- 5.6 The time limit for all games is 2 ½ hours [two and a half hours] plus Regulation 9.

6 MATCH WINNER

- 6.1 The team winning the most games wins the match.
- 6.2 Teams will be awarded 2 points for a match win and one point each for a drawn match.

7 RESULTS

It is the responsibility of the home team to record the results on the Croquet Auckland scoresheet and to email a copy to the person nominated on the scoresheet within 24 hours of the match.

8 TOURNAMENT WINNER

- 8.1 The team with the most points wins the tournament.
- 8.2 If there is a tie on points, the winner will be decided on game differential (net games).
- 8.3 If there is also a tie on games differential, the winner will be decided on hoop differential (net hoops).
- 8.4 If there is also a tie on net hoops, the winner will be decided on the winner of the match between the two teams.
- 8.5 If there is still a draw, the tournament is a draw.

9 START TIME

Play shall start at 9.45 am, but may be earlier or later to accommodate the wishes of the travelling team.

10 CONTINGENCIES

- 10.1 In the event of wet weather, the team captains must decide whether to play.
- 10.2 If the decision is not to play, the team captains are to arrange an alternative day:
(i) for games scheduled before Christmas, by the end of February
(ii) for games scheduled after Christmas, by 30 April
- 10.3 If play is interrupted by rain, time lost may be made up after the time fixed for the conclusion of the play.
- 10.4 When any match cannot be completed because of rain and there has been at least 2 hours of play, the points scored during that time shall be recorded and shall count.
- 10.5 If any player is forced through illness or any other contingency, to withdraw after

commencement of play, the same conditions apply as for rain affected games.

- 10.6 Matches must not be postponed because players are away for other tournaments.
- 10.7 The AC Match Committee must be promptly advised of all postponements by the club concerned. Any other club must be advised.

11 UNCOMPLETED GAMES

- 11.1 If players forfeit a game, it is recorded 2-0 to the opponents.
- 11.2 If a team forfeits a match, it is recorded 4-0 to the opponents.
- 11.3 If a match is postponed because of weather conditions, the teams should endeavour to complete the match before the next round is scheduled.
- 11.4 If a match is postponed on the instigation of one team (for other reasons), and a new date is not agreed upon, the club that instigates the first postponement is considered to be at risk of forfeiting the match until the match has been played.
- 11.5 If there are extenuating circumstances whereby two teams are unable to play a match before April 30, the Match Committee may agree to record it as a "drawn result" (2-2).
- 11.6
 - 11.6.1 If a team withdraws from interclub then all its previous matches are scratched.
 - 11.6.2 Game scores and index changes recorded on AHS Cards remain.

12 OTHER CONTINGENCIES

Should any circumstances arise not covered by the rules outlined, it will be dealt with by the Match Committee as best meets the justice of the case.